Jakob Prolog

Digital Artist and Animator

www.pantaloop.com

jakobprolog1@gmail.com



C (484)-888-8046



Linkedin.com/in/jakob-prolog

EDUCATION

BACHELOR OF FINE ARTS IN APPLIED DIGITAL ARTS

Kutztown University of Pennsylvania Kutztown, PA

Graduated May 2020

GPA: 3.2

Relevant Coursework

- Character Design
- **Digital Animation**
- 3D modeling

Honors & Awards

- Dean's List, 3.5 years
- Eagle Scout

SKILLS

Adobe CC

Procreate

Maya

Z-Brush

Blender

3D Modeling

2D Animation

3D Animation

Oculus Medium

Team Player

Self-Starter

Highly Motivated

Detail Oriented

CAREER OBJECTIVE

Hard-working, achievement-oriented multimedia artist with over 7 years experience as both an intern and small business owner. Aiming to leverage a proven knowledge of branding, teamwork, and artistry to successfully fill the Digital Artist role. I can be relied upon to greatly improve upon the body of work your company is known for because I have been frequently praised as quality-oriented by my peers.

PROFESSIONAL EXPERIENCE

RESTAURANT MANAGER

The Flying V Poutinerie, Bethlehem, PA / Aug 2020 – Present

- Oversaw and managed restaurant staff of roughly 30 people.
- Prepared and executed Canadian food items like poutine and hot sandwiches during high trafficked lunch and dinner services.
- Oversaw and helped to maintain high level of quality food and customer service.
- Instrumental in creating and enforcing standards for food and safety in the kitchen.

ARTIST

Pantaloop, Remote / Jan 2017 – current

- Independent small business owner offering original art prints, stickers, and shirts.
- Vendor at Allentown ArtsFest, Christmas in Kutztown, and the Philly Punk Rock Flea Market.
- Created, displayed, and sold original drawings in both Inktober and Season of the Bad Guys Club with daily-imposed deadlines.
- Creates original custom detailed illustrations on commission.
- Generated an original print and downloadable animated GIF for the Rock Lititz Art Show in 2018.

INTERN

TAIT Towers, Lititz, PA / Jun 2016 – Aug 2018

- Maintained quality of hundreds of products (labels, project files) in a world class large-scale production environment.
- Generated high quality 2D graphics, 3D models & animations.
- Worked independently as well as with a team of designers and project managers.
- Balanced a multitude of tasks with flexibility in a fast paced and ever evolving work environment.

FRONT END SUPERVISOR

SPUDS, Kutztown, PA / Aug 2017 - Aug 2019

- Solved customer complaints with integrity and concern for others.
- Worked an average of 20 hours per week during the school year.

INTERN

MilkRoom Studios, Reading, PA / Jan 2018 – May 2018

- Created 3D models in virtual reality using Oculus Medium.
- 3D printed and painted scale models of original characters.